

# Introducing Calculus – PART 2.

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Select GRAPH mode from the main menu by using the arrow keys to highlight the GRAPH icon or pressing 5.



## Seeing a curve being transformed into a straight line

Calculus requires the student to visualise a tangent to a curve – you can simulate this by drawing a tangent to a curve, but seeing the curve changing as you ZOOM on a particular part (isolate) of the curve highlights the fact that any curve is a series of infinitesimally small pieces (piecewise) of straight lines.

**DONOT** forget to make the equation in question ‘fit’ onto the viewing screen before **ZOOMING** in.

**SHIFT** **F3** for the V-window.



INITIAL setting



STANDARD setting

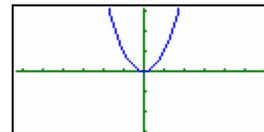
And turn the derivative settings to on

**SHIFT** **MENU**

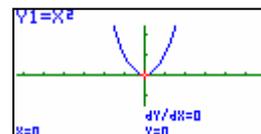
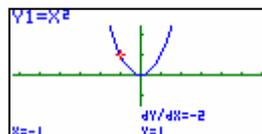
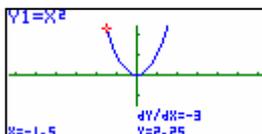


**Example:** Illustrate the graph of  $y = x^2$  and then ZOOM in on the co-ordinate point (1,1)

Type in the equation and draw the graph of  $y = x^2$

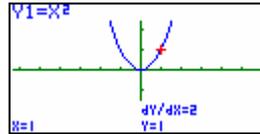


**SHIFT** **F1** will trace the curve illustrating the co-ordinate point and also displaying the derivative at that point  $dy/dx$

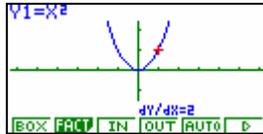


Moving the cursor around the graph of  $y = x^2$  using the ← and → arrows.

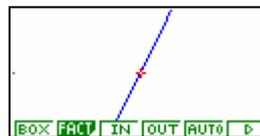
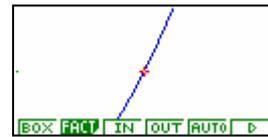
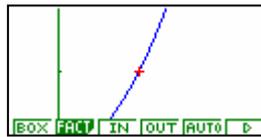
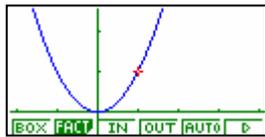
Move the cursor to (1,1)



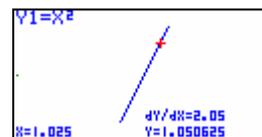
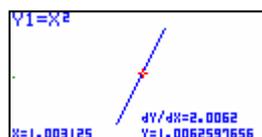
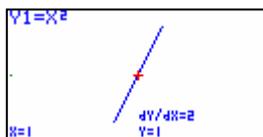
Now **ZOOM** in on that point – press **SHIFT** **F1** for **Trace** then **F3** for **IN**.



Keep pressing F3 each time the graph is redrawn to see the curve being 'straightened'.

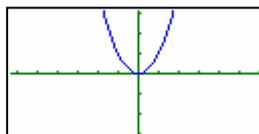


You can re-trace the curve at any time by pressing **SHIFT** **F1** for **Trace**, then use the ← and → arrows to move along the graph of  $y = x^2$ .

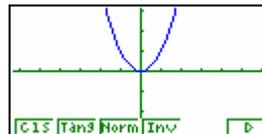


## Drawing a tangent to a curve at (1,1):

Redraw the graph of  $y = x^2$

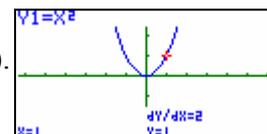


**SHIFT** **F4** for **Sketch**.



Then **F2** for **Tangent**.

Using the ← or → arrows to move the cursor to (1,1).



Then **EXE** to draw in the tangent line.

